Thank you for purchasing the Simple Shareware Creator Source Code Package!

Rebranding Instructions:

First, please make a backup copy of all the software files before making any changes. Source code is written in Visual Basic 6

Table of Contents:

Builder (Build2)

1. Open the Loader.vbp file to load the project.
2. Update the information in modBranding.bas and SAVE changes.
3. Adjust project Properties as required.
4. Compile the program and save as "Loader.exe"

Copy modBranding to the other programs:
1. In the same folder, click on modBranding.bas (the branding module that we just updated).
2. Copy and paste this module into the Keygen Folder, and the CONVERT folder to update the information in those programs before they are re-compiled.
   a. Use CTRL + C to copy and CTRL + V to paste.
   b. This updates most of the branding for us by holding the new information.

Keygen

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1. Open the file project1.vbp to load the project.
2. Adjust the project Properties as required.
3. Updates to modBranding are already made (make sure the new file is copied).
4. Update the form caption property if desired.
   a. This will automatically update at runtime from the module.
5. Compile the program and save as "Keygenerator.exe".
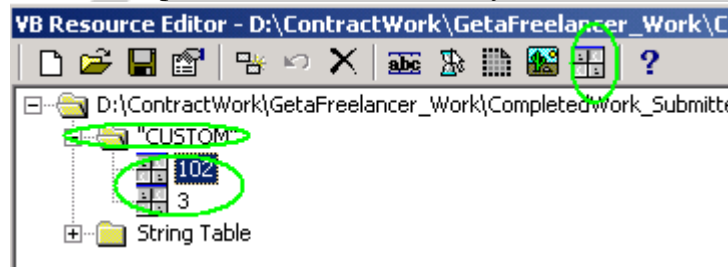
CONVERT_EX177641812004

1. Open the file Builder.vbp to load the project.
2. In the programming interface, select Form1. On the form, expand the form so you can see the tabs at the bottom of the interface. Select the HELP tab, click on the Picture box control (the one with the image held inside it). Browse to the PICTURE property of the picture box (Picture17). Double click the property PICTURE and a Browse File dialog will show allowing you to select the image you wish to use here.
3. Adjust project Properties as required.
4. Adjust the Form1 caption property.
   a. This will update automatically at runtime from the Branding module.
5. Updates to modBranding are already made (make sure the new file is copied).
6. See next section on Resource Editing to complete this section…

Add re-compiled Builder/Keygen software to the RES file:

(Part of CONVERT_EX177641812004 section)

1. In the Project Browser window, select 'Related Documents', and open the builder.res file.
   a. If the file does not open, do the following: click on Add-Ins, select Add-In Manager, and click on VB 6 Resource Editor. It should show that it is Loaded, check the box 'Loaded/Unloaded' to load it now, and select 'Load at startup' to load this add-in always; click on OK. Now, retry step 1.

2. In the Resource Editor, select CUSTOM, and then 102. Ensure 102 is highlighted.
   a. With 102 highlighted, select Delete.
   b. Select (from the toolbar) the button that looks like 4 squares. A dialog will open allowing you to select a Custom File.
   c. Select the Loader.exe file that we compiled earlier. Click on the SAVE button in the toolbar now. Then double-click the new entry and rename the section 'ID' to 102. Click on the SAVE button again to save your changes.

This just added the new, updated Loader program into the res file to use in the main program later.

3. Now, let's do the **keygenerator** file:
   a. Still in the Resource Editor, select 3 under the CUSTOM heading. Ensure 3 is highlighted and select Delete.
   b. Select (from the toolbar) the button that looks like 4 squares. A dialog will open allowing you to select a Custom File.
   c. Select the Keygenerator.exe file that we compiled earlier. Click on the SAVE button in the toolbar now. Then double-click the new entry and rename the section 'ID' to 3. Click on the SAVE button again to save your changes.
4. Close the Resource Editor.
'**End Resource editing

1. Compile the program and save using desired name. (sharewaremaker.exe is default)

Notes

1. Example installer with required dependencies has been forwarded.
2. Estimated time to rebrand using these instructions is 10 – 20 minutes depending on familiarity with software packages.

Thank you